

Copyright 2020 The Cirq Developers

```
In [ ]: ##@title Licensed under the Apache License, Version 2.0 (the "License");  
## you may not use this file except in compliance with the License.  
## You may obtain a copy of the License at  
##  
## https://www.apache.org/licenses/LICENSE-2.0  
##  
## Unless required by applicable law or agreed to in writing, software  
## distributed under the License is distributed on an "AS IS" BASIS,  
## WITHOUT WARRANTIES OR CONDITIONS OF ANY KIND, either express or implied.  
## See the License for the specific language governing permissions and  
## limitations under the License.
```

Circuits



[View on QuantumAI](#)



[Run in Google Colab](#)



[View source on GitHub](#)



[Download notebook](#)

```
In [4]: try:  
        import cirq  
except ImportError:  
    print("installing cirq...")  
    !pip install --quiet cirq  
    print("installed cirq.")
```

installing cirq...

```
328 kB 4.2 MB/s  
437 kB 34.9 MB/s  
1.6 MB 55.2 MB/s  
55 kB 4.3 MB/s  
47 kB 5.2 MB/s  
220 kB 87.8 MB/s  
145 kB 78.9 MB/s  
65 kB 4.1 MB/s  
53 kB 2.6 MB/s  
49 kB 7.1 MB/s  
97 kB 7.1 MB/s  
10.1 MB 46.1 MB/s  
52 kB 1.7 MB/s  
15.7 MB 54.5 MB/s
```

```
| 43 kB 2.6 MB/s  
| 38.1 MB 373 kB/s  
| 229 kB 56.0 MB/s  
| 243 kB 49.9 MB/s  
| 1.5 MB 47.5 MB/s  
| 109 kB 66.7 MB/s  
| 546 kB 64.2 MB/s
```

```
Building wheel for lark (setup.py) ... done  
Building wheel for retrying (setup.py) ... done  
Building wheel for rpcq (setup.py) ... done
```

ERROR: pip's dependency resolver does not currently take into account all the packages that are installed. This behaviour is the source of the following dependency conflicts.

yellowbrick 1.3.post1 requires numpy<1.20,>=1.16.0, but you have numpy 1.21.5 which is incompatible.

markdown 3.3.6 requires importlib-metadata>=4.4; python_version < "3.10", but you have importlib-metadata 3.10.1 which is incompatible.

google-colab 1.0.0 requires six~=1.15.0, but you have six 1.16.0 which is incompatible.

datascience 0.10.6 requires folium==0.2.1, but you have folium 0.8.3 which is incompatible.

alumentations 0.1.12 requires imgaug<0.2.7,>=0.2.5, but you have imgaug 0.2.9 which is incompatible.

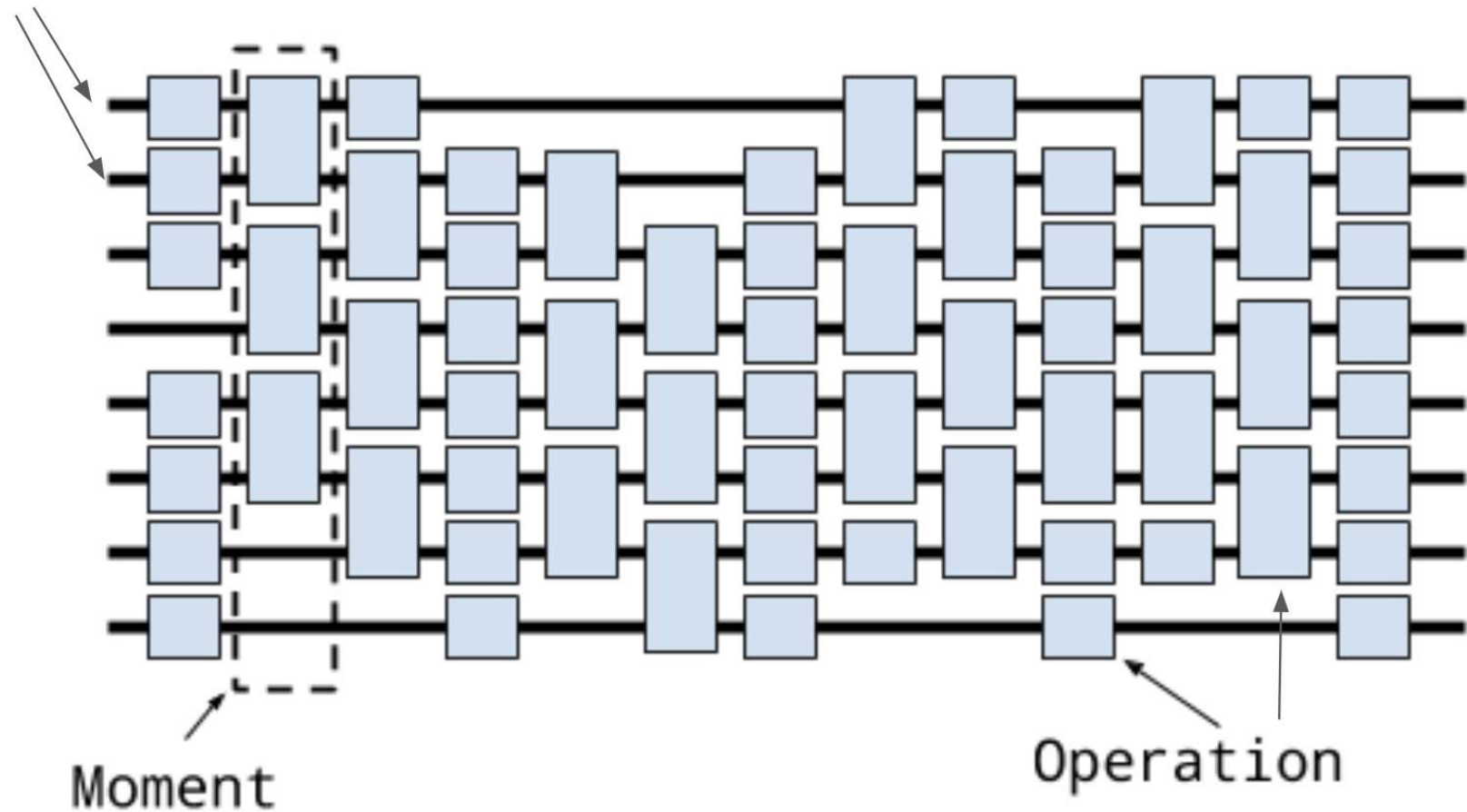
installed cirq.

Conceptual overview

The primary representation of quantum programs in Cirq is the `Circuit` class. A `Circuit` is a collection of `Moments`. A `Moment` is a collection of `Operations` that all act during the same abstract time slice. An `Operation` is a some effect that operates on a specific subset of Qubits, the most common type of `Operation` is a `GateOperation`.

Qubit

Circuit



Let's unpack this.

At the base of this construction is the notion of a qubit. In Cirq, qubits and other quantum objects are identified by instances of subclasses of the `Qid` base class. Different subclasses of `Qid` can be used for different purposes. For example, the qubits that Google's Xmon devices use are often arranged on the vertices of a square grid. For this, the class `GridQubit` subclasses `Qid`. For example, we can create a 3 by 3 grid of qubits using

```
In [5]: import cirq
qubits = [cirq.GridQubit(x, y) for x in range(3) for y in range(3)]
```

```
print(qubits[0])
```

(0, 0)

The next level up is the notion of a `Gate`. A `Gate` represents a physical process that occurs on a `Qubit`. The important property of a `Gate` is that it can be applied to one or more qubits. This can be done via the `Gate.on` method itself or via `()`, and doing this turns the `Gate` into a `GateOperation`.

In [6]:

```
# This is an Pauli X gate. It is an object instance.
x_gate = cirq.X
# Applying it to the qubit at location (0, 0) (defined above)
# turns it into an operation.
x_op = x_gate(qubits[0])

print(x_op)
```

X((0, 0))

A `Moment` is simply a collection of operations, each of which operates on a different set of qubits, and which conceptually represents these operations as occurring during this abstract time slice. The `Moment` structure itself is not required to be related to the actual scheduling of the operations on a quantum computer, or via a simulator, though it can be. For example, here is a `Moment` in which **Pauli X** and a `CZ` gate operate on three qubits:

In [7]:

```
cz = cirq.CZ(qubits[0], qubits[1])
x = cirq.X(qubits[2])
moment = cirq.Moment([x, cz])

print(moment)
```

```
  | 0 1 2
  |---|
0 | @-@ X
```

The above is not the only way one can construct moments, nor even the typical method, but illustrates that a `Moment` is just a collection of operations on disjoint sets of qubits.

Finally, at the top level a `Circuit` is an ordered series of `Moment` objects. The first `Moment` in this series contains the first `Operations` that will be applied. Here, for example, is a simple circuit made up of two moments:

In [8]:

```

cz01 = cirq.CZ(qubits[0], qubits[1])
x2 = cirq.X(qubits[2])
cz12 = cirq.CZ(qubits[1], qubits[2])
moment0 = cirq.Moment([cz01, x2])
moment1 = cirq.Moment([cz12])
circuit = cirq.Circuit((moment0, moment1))

print(circuit)

```

```

(0, 0): —@—
         |
(0, 1): —@—@—
         |   |
(0, 2): —X—@—

```

Note that the above is one of the many ways to construct a `Circuit`, which illustrates the concept that a `Circuit` is an iterable of `Moment` objects.

Constructing circuits

Constructing Circuits as a series of `Moment` objects, with each `Moment` being hand-crafted, is tedious. Instead, we provide a variety of different ways to create a `Circuit`.

One of the most useful ways to construct a `Circuit` is by appending onto the `Circuit` with the `Circuit.append` method.

```

In [9]: from cirq.ops import CZ, H
        q0, q1, q2 = [cirq.GridQubit(i, 0) for i in range(3)]
        circuit = cirq.Circuit()
        circuit.append([CZ(q0, q1), H(q2)])

        print(circuit)

```

```

(0, 0): —@—
         |
(1, 0): —@—
         |
(2, 0): —H—

```

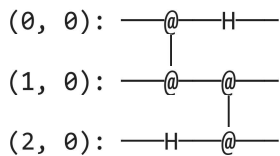
This appended a new moment to the qubit, which we can continue to do:

```

In [10]: circuit.append([H(q0), CZ(q1, q2)])

         print(circuit)

```

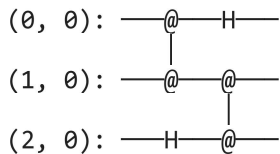


In these two examples, we appended full moments, what happens when we append all of these at once?

In [11]:

```
circuit = cirq.Circuit()
circuit.append([CZ(q0, q1), H(q2), H(q0), CZ(q1, q2)])

print(circuit)
```



We see that here we have again created two `Moment` objects. How did `Circuit` know how to do this? `Circuit`'s `Circuit.append` method (and its cousin, `Circuit.insert`) both take an argument called the `InsertStrategy`. By default, `InsertStrategy` is `InsertStrategy.NEW_THEN_INLINE`.

InsertStrategies

`InsertStrategy` defines how `Operations` are placed in a `Circuit` when requested to be inserted at a given location. Here, a location is identified by the index of the `Moment` (in the `Circuit`) where the insertion is requested to be placed at (in the case of `Circuit.append`, this means inserting at the `Moment`, at an index one greater than the maximum moment index in the `Circuit`).

There are four such strategies: `InsertStrategy.EARLIEST`, `InsertStrategy.NEW`, `InsertStrategy.INLINE` and `InsertStrategy.NEW_THEN_INLINE`.

`InsertStrategy.EARLIEST`, which is the default, is defined as:




Scans backward from the insert location until a moment with operations touching qubits affected by the operation to insert is found. The operation is added to the moment just after that location.

For example, if we first create an `Operation` in a single moment, and then use `InsertStrategy.EARLIEST`, `Operation` can slide back to this first `Moment` if there is space:

In [12]: `from cirq.circuits import InsertStrategy`

```
circuit = cirq.Circuit()
circuit.append([CZ(q0, q1)])
circuit.append([H(q0), H(q2)], strategy=InsertStrategy.EARLIEST)

print(circuit)
```

(0, 0): 
(1, 0): 
(2, 0): 

After creating the first moment with a CZ gate, the second append uses the `InsertStrategy.EARLIEST` strategy. The H on `q0` cannot slide back, while the H on `q2` can and so ends up in the first Moment .

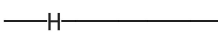


Contrast this with `InsertStrategy.NEW` that is defined as:

Every operation that is inserted is created in a new moment.

In [13]:

```
circuit = cirq.Circuit()
circuit.append([H(q0), H(q1), H(q2)], strategy=InsertStrategy.NEW)

print(circuit)
```

(0, 0): 
(1, 0): 
(2, 0): 

Here every operator processed by the append ends up in a new moment. `InsertStrategy.NEW` is most useful when you are inserting a single operation and do not want it to interfere with other Moments .

Another strategy is `InsertStrategy.INLINE` :

Attempts to add the operation to insert into the moment just before the desired insert location. But, if there's already an existing operation affecting any of the qubits touched by the operation to insert, a new moment is created instead.

In [14]:

```
circuit = cirq.Circuit()
circuit.append([CZ(q1, q2)])
circuit.append([CZ(q1, q2)])
circuit.append([H(q0), H(q1), H(q2)], strategy=InsertStrategy.INLINE)
```

```
print(circuit)
```

(0, 0): ———H———

(1, 0): —@—@—H—

(2, 0): —@—@—H—

After two initial CZ between the second and third qubit, we try to insert three H Operations . We see that the H on the first qubit is inserted into the previous Moment , but the H on the second and third qubits cannot be inserted into the previous Moment , so a new Moment is created.

Finally, we turn to a useful strategy to start a new moment and then start inserting from that point, `InsertStrategy.NEW_THEN_INLINE` Creates a new moment at the desired insert location for the first operation, but then switches to inserting operations according to `InsertStrategy.INLINE` .

In [15]:

```
circuit = cirq.Circuit()
circuit.append([H(q0)])
circuit.append([CZ(q1,q2), H(q0)], strategy=InsertStrategy.NEW_THEN_INLINE)

print(circuit)
```

(0, 0): —H—H—

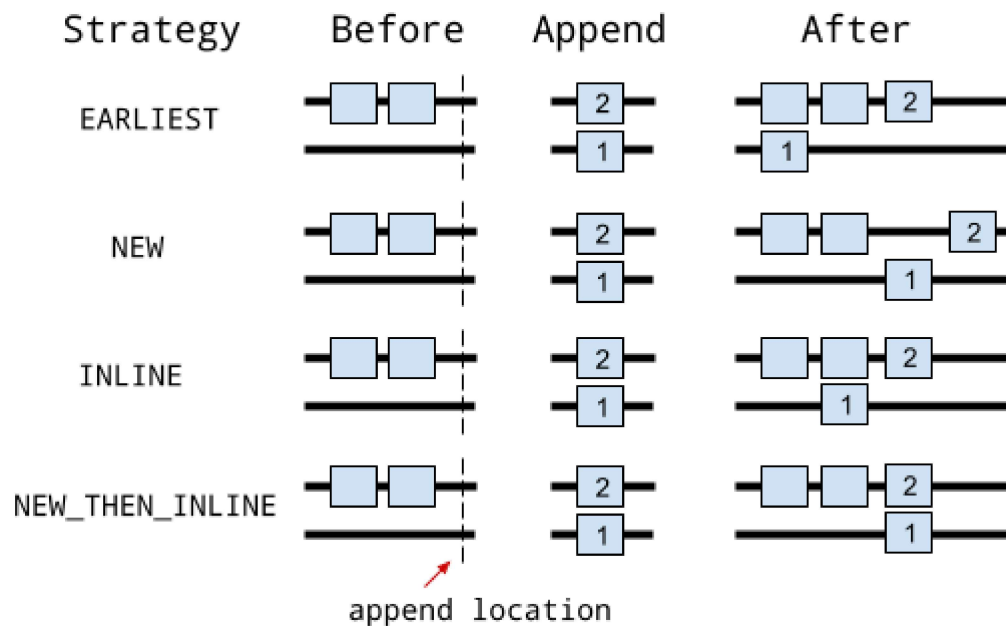
(1, 0): ———@—

(2, 0): ———@—

The first append creates a single moment with an H on the first qubit. Then, the append with the `InsertStrategy.NEW_THEN_INLINE` strategy begins by inserting the CZ in a new Moment (the `InsertStrategy.NEW` in `InsertStrategy.NEW_THEN_INLINE`).

Subsequent appending is done `InsertStrategy.INLINE` , so the next H on the first qubit is appending in the just created Moment .

Here is a picture showing simple examples of appending 1 and then 2 using the different strategies



Patterns for arguments to append and insert

In the above examples, we used a series of `Circuit.append` calls with a list of different `Operations` added to the circuit. However, the argument where we have supplied a list can also take more than just list values. For instance:

In [16]:

```

def my_layer():
    yield CZ(q0, q1)
    yield [H(q) for q in (q0, q1, q2)]
    yield [CZ(q1, q2)]
    yield [H(q0), [CZ(q1, q2)]]

circuit = cirq.Circuit()
circuit.append(my_layer())

for x in my_layer():
    print(x)
  
```

```

CZ((0, 0), (1, 0))
[cirq.H(cirq.GridQubit(0, 0)), cirq.H(cirq.GridQubit(1, 0)), cirq.H(cirq.GridQubit(2, 0))]
  
```

```
[cirq.CZ(cirq.GridQubit(1, 0), cirq.GridQubit(2, 0))]  
[cirq.H(cirq.GridQubit(0, 0)), [cirq.CZ(cirq.GridQubit(1, 0), cirq.GridQubit(2, 0))]]
```

```
In [17]: print(circuit)
```

```
(0, 0): —@— H — H —  
         |  
(1, 0): —@— H —@— @—  
         |         |  
(2, 0): —H — —@— @—
```

Recall that Python functions with a `yield` are generators. Generators are functions that act as iterators. In the above example, we see that we can iterate over `my_layer()`. In this case, each of the `yield` returns produces what was yielded, and here these are:

- Operations ,
- lists of Operations ,
- or lists of Operations mixed with lists of Operations .

When we pass an iterator to the `append` method, `Circuit` is able to flatten all of these and pass them as one giant list to `Circuit.append` (this also works for `Circuit.insert`).

The above idea uses the concept of `OP_TREE`. An `OP_TREE` is not a class, but a *contract*. The basic idea is that, if the input can be iteratively flattened into a list of operations, then the input is an `OP_TREE`.

A very nice pattern emerges from this structure: define generators for sub-circuits, which can vary by size or `Operation` parameters.

Another useful method to construct a `Circuit` fully formed from an `OP_TREE` is to pass the `OP_TREE` into `Circuit` when initializing it:

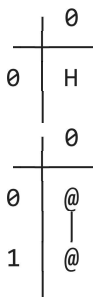
```
In [18]: circuit = cirq.Circuit(H(q0), H(q1))  
print(circuit)
```

```
(0, 0): —H—  
(1, 0): —H—
```

Slicing and iterating over circuits

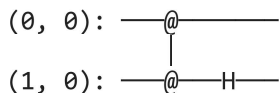
Circuits can be iterated over and sliced. When they are iterated, each item in the iteration is a moment:

```
In [19]: circuit = cirq.Circuit(H(q0), CZ(q0, q1))
         for moment in circuit:
             print(moment)
```



Slicing a `Circuit`, on the other hand, produces a new `Circuit` with only the moments corresponding to the slice:

```
In [20]: circuit = cirq.Circuit(H(q0), CZ(q0, q1), H(q1), CZ(q0, q1))
         print(circuit[1:3])
```



Especially useful is dropping the last moment (which are often just measurements): `circuit[:-1]`, or reversing a circuit: `circuit[::-1]`.

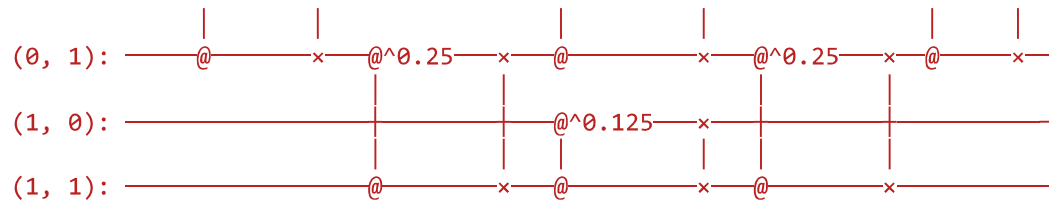
Related

- [Transform circuits](#) - features related to circuit optimization and compilation
- [Devices](#) - validate circuits against device constraints
- [Import/export circuits](#) - features to serialize/deserialize circuits into/from different formats

```
In [21]: # pylint: disable=wrong-or-nonexistent-copyright-notice
         """Creates and simulates a circuit for Quantum Fourier Transform(QFT) on 4 qubits.

         In this example we demonstrate Fourier Transform on
         (1,0,0,0,0,0,0,0,0,0,0,0,0,0,0,0) vector. To do the same, we prepare the input state of the
         qubits as |0000>.
         === EXAMPLE OUTPUT ===

         Circuit:
         (0, 0): -H-@^0.5-x-H-@^0.5-x-H-@^0.5-x-H
```



FinalState

```
[0.25+0.j 0.25+0.j 0.25+0.j 0.25+0.j 0.25+0.j 0.25+0.j 0.25+0.j 0.25+0.j
 0.25+0.j 0.25+0.j 0.25+0.j 0.25+0.j 0.25+0.j 0.25+0.j 0.25+0.j 0.25+0.j]
"""
```

```
import numpy as np
```

```
import cirq
```

```
def main():
```

```
    """Demonstrates Quantum Fourier transform."""
```

```
    # Create circuit
```

```
    qft_circuit = generate_2x2_grid_qft_circuit()
```

```
    print('Circuit:')
```

```
    print(qft_circuit)
```

```
    # Simulate and collect final_state
```

```
    simulator = cirq.Simulator()
```

```
    result = simulator.simulate(qft_circuit)
```

```
    print()
```

```
    print('FinalState')
```

```
    print(np.around(result.final_state_vector, 3))
```

```
def _cz_and_swap(q0, q1, rot):
```

```
    yield cirq.CZ(q0, q1) ** rot
```

```
    yield cirq.SWAP(q0, q1)
```

```
# Create a quantum fourier transform circuit for 2*2 planar qubit architecture.
```

```
# Circuit is adopted from https://arxiv.org/pdf/quant-ph/0402196.pdf
```

```
def generate_2x2_grid_qft_circuit():
```

```
    # Define a 2*2 square grid of qubits.
```

```
    a, b, c, d = [
```

```
        cirq.GridQubit(0, 0),
```

```
        cirq.GridQubit(0, 1),
```

```
        cirq.GridQubit(1, 1),
```

```
        cirq.GridQubit(1, 0),
```

```

]

circuit = cirq.Circuit(
    cirq.H(a),
    _cz_and_swap(a, b, 0.5),
    _cz_and_swap(b, c, 0.25),
    _cz_and_swap(c, d, 0.125),
    cirq.H(a),
    _cz_and_swap(a, b, 0.5),
    _cz_and_swap(b, c, 0.25),
    cirq.H(a),
    _cz_and_swap(a, b, 0.5),
    cirq.H(a),
    strategy=cirq.InsertStrategy.EARLIEST,
)
return circuit

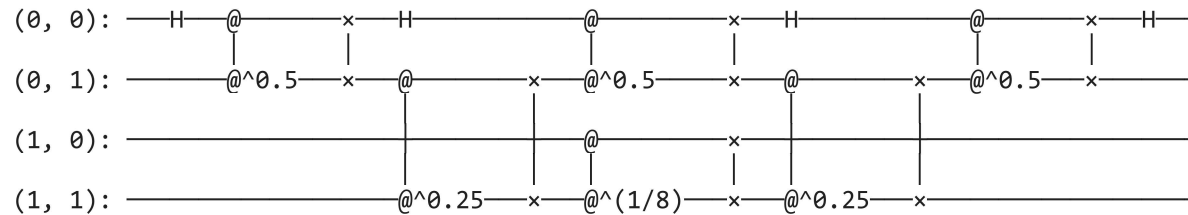
```

```

if __name__ == '__main__':
    main()

```

Circuit:



FinalState

```

[0.25+0.j 0.25+0.j 0.25+0.j 0.25+0.j 0.25+0.j 0.25+0.j 0.25+0.j 0.25+0.j
 0.25+0.j 0.25+0.j 0.25+0.j 0.25+0.j 0.25+0.j 0.25+0.j 0.25+0.j 0.25+0.j]

```